

# Constricting the Web



**Offensive Python for Web Hackers**

# Yes, We are Weird

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Security Engineer

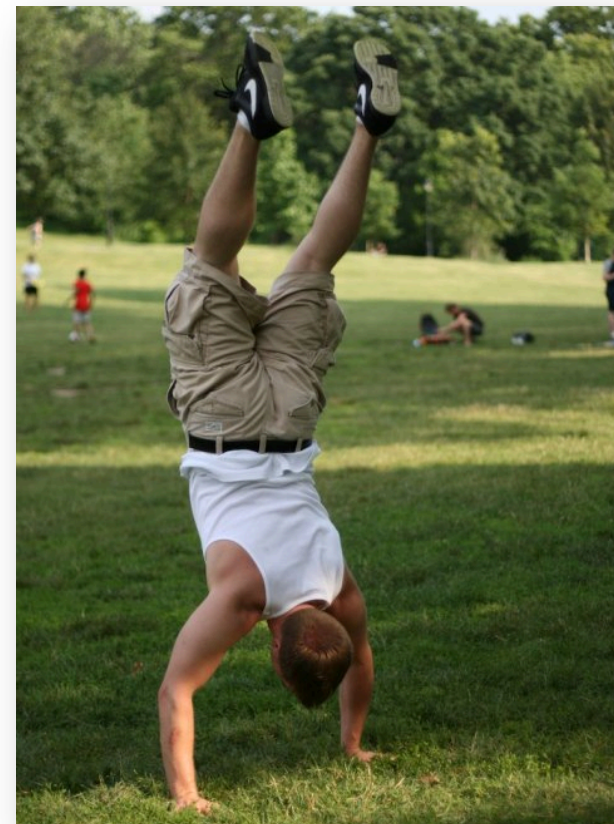


**Nathan Hamiel**

Principal Consultant



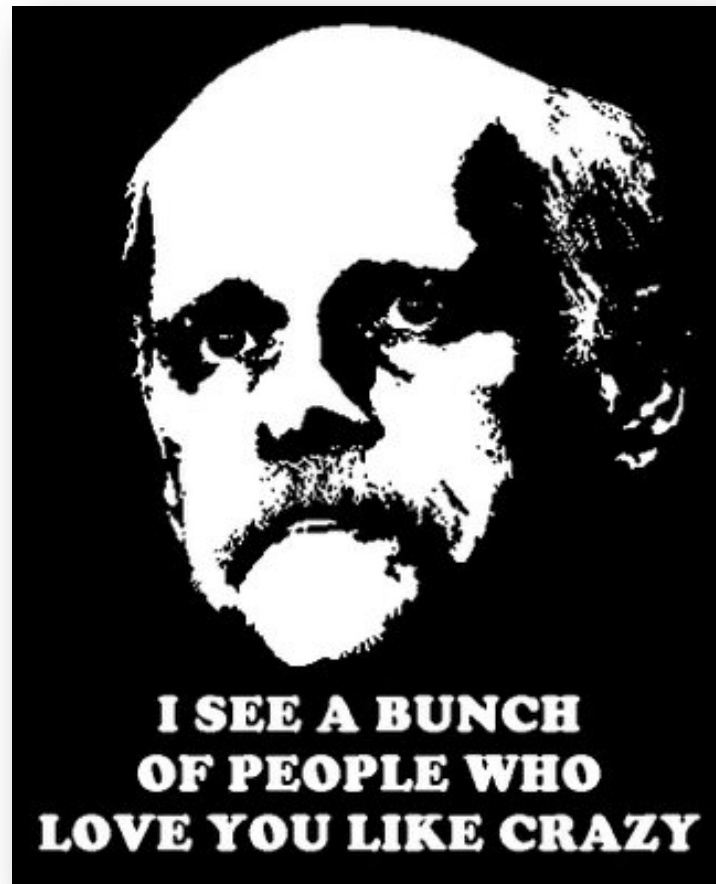
Associate Professor at UAT



# **This is Important**

- Reliance on tools can = Fail!
  - Many more people testing web apps
  - Vendors play catch-up
  - Success is on your shoulders
- Difficult cases
  - APIs and specialized data formats
  - Sequenced operations
  - Randomized data

# An AppSec Intervention

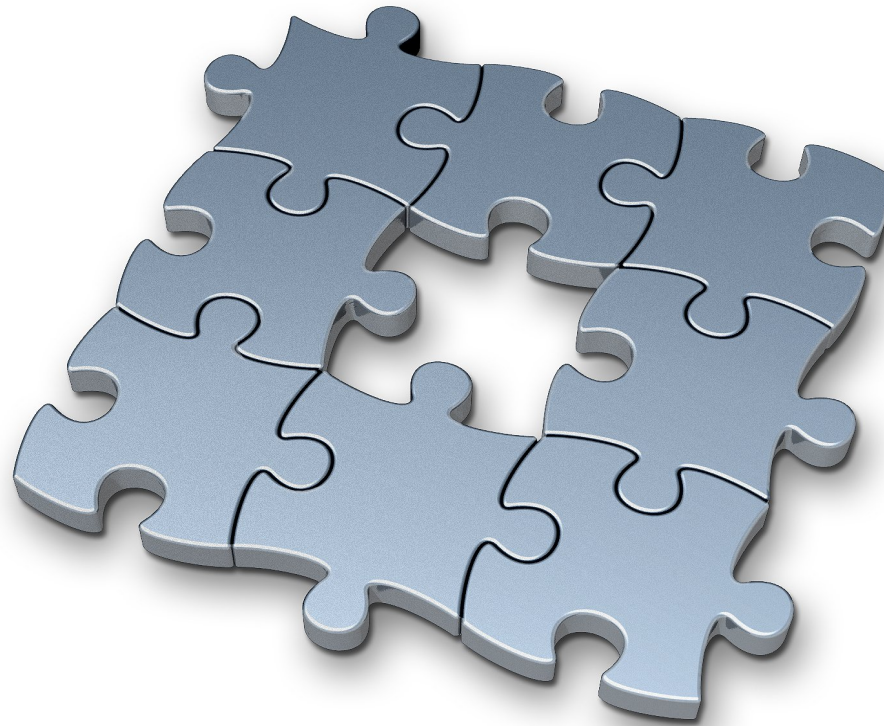


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# Why Python?

- Language specific
  - Object-oriented
  - Byte compiled
  - Fast
- Wide support
  - Many security tools written in Python
  - Plenty of help available
  - Plenty of resources for learning available

# Where Does Python fit?



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# A few Tools

Scapy sulley Pyscan  
w3af SpikeProxy MonkeyFist  
sqlmap Canvas wapiti  
Peach ProxyStrike  
DeBlaze  
Pcap MyNav Idapython

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# Python Implementations

- CPython
  - <http://python.org>
- Jython
  - <http://jython.org>
- IronPython
  - <http://ironpython.net>

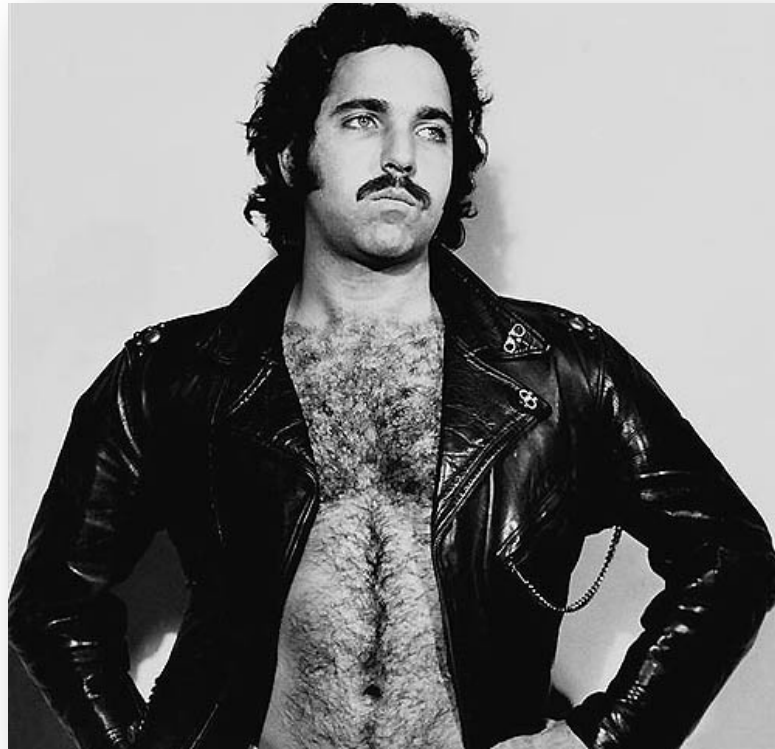


# Want To learn Python

- Start with <http://python.org>
  - <http://docs.python.org/>
  - <http://docs.python.org/tutorial/index.html>
- Google's Python Class
  - <http://code.google.com/edu/languages/google-python-class/>
- There are differences between Python 2.x and 3.x

# **first Things first**

- Walk like a duck and quack like a duck



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# Helpful Modules

## Standard Lib

- urllib
- urllib / urllib2
- urlparse
- HTMLParser
- struct
- xml
- json (Python 2.6)
- difflib

## 3<sup>rd</sup> Party

- httplib2
- lxml
- zsi / suds
- PyAMF
- pydermonkey
- Twisted

# Capabilities of HTTP Modules

- **httplib**
  - Standard HTTP Module
  - Good for GETs and POSTs
  - HTTP / HTTPS support
- **httplib2**
  - Expanded HTTP method support
  - Supports various auth methods
  - Automatically follows 3xx redirects

# More Modules

- urllib
  - High level module for opening resources
  - Has URL encoding capabilities
- urllib2
  - Expanded support for handlers
- Merged in Python 3 along with urlparse

# Basic HTTP Clients

- Examples

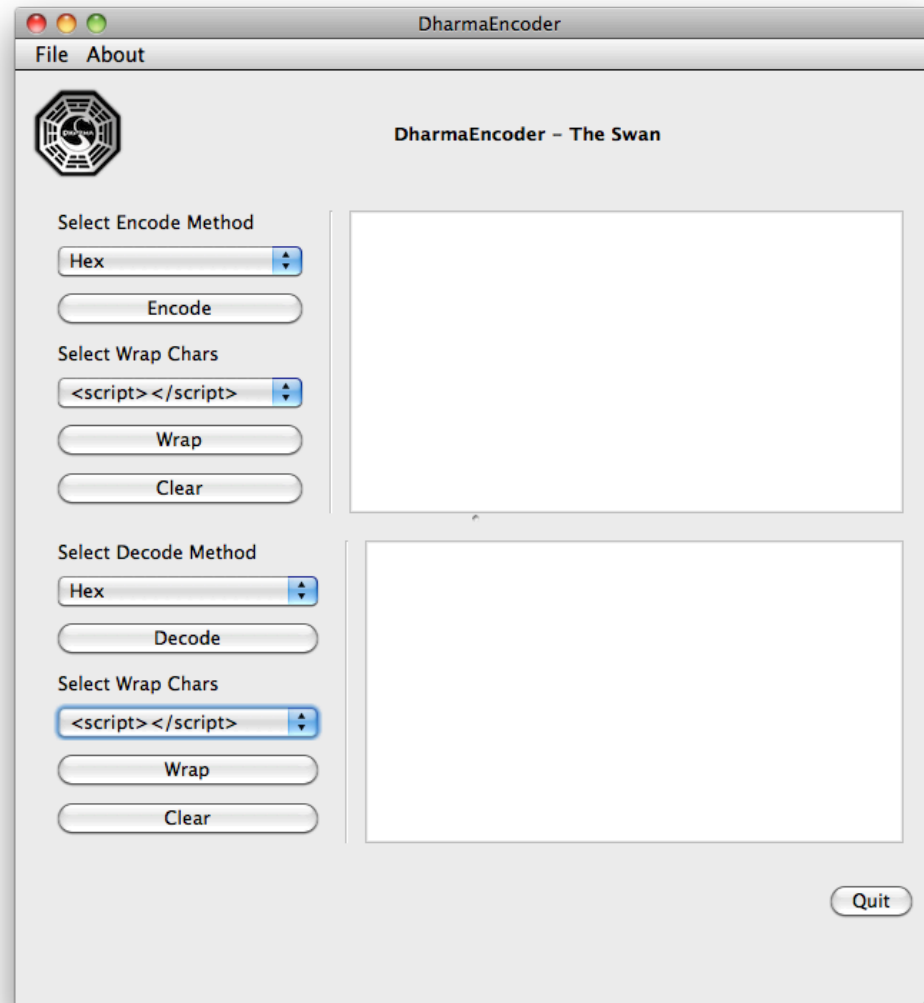


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# Encoding and Data Types

- Perform transition magic
  - URL encoding and Escaping
  - String methods (base64 / hex / rot13, etc)
  - Data representations (decimals / entities / etc)
- DharmaEncoder
  - Provides methods to encode and wrap values
  - <http://hexsec.com/labs>

# DharmaEncoder



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# fuzz Cases

- Do the legwork
  - Know your app
  - Know your parameters
  - Know your data
- Work smarter
  - Create accurate ranges
  - itertools methods
  - Don't empty the clip

# pywebfuzz

- Web fuzzing lib for Python

- <http://code.google.com/p/pywebfuzz/>



**pywebfuzz**

*A Python module to assist in fuzzing web applications*

- Usable in Python 2.x

- Easy to distributable and repeat tests

- Convenience

- Fuzzdb values accessible through classes

- Request Logic

- Range generation and encoding /decoding

# pywebfuzz Examples

- Basic request fuzzing
- Finding an error condition



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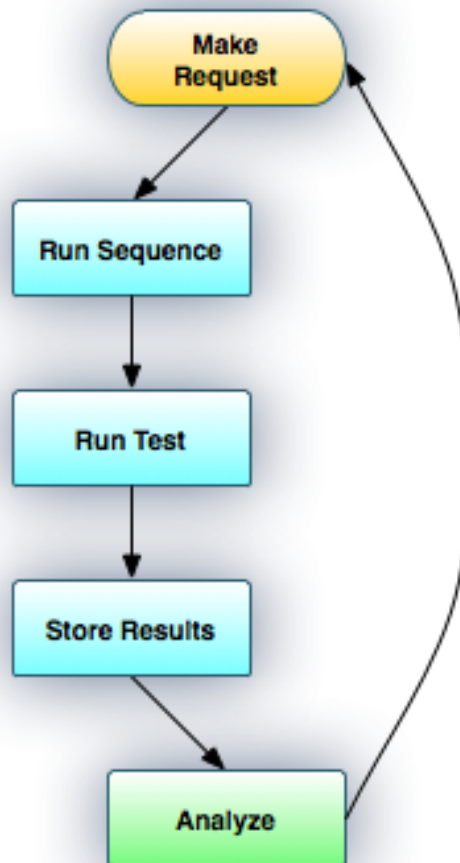
# Parsing Content

- First things first
  - Determine content type, use appropriate parser
  - Don't use HTMLParser

```
if html:  
    use lxml.html  
elif xhtml:  
    use lxml.etree  
elif xml:  
    use lxml.etree  
elif json:  
    use json
```

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# Sequenced Operations



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# Sequence Difficulties

- State Issues
  - Account login / logout
  - Randomized values
  - Maintaining proper state while testing
- Request
  - Process headers (referer and cookies)
  - Unable to parse content properly
  - Resort to regular expressions

# Test Driving the Browser

- Selenium

– <http://seleniumhq.org/>



- Windmill

– <http://www.getwindmill.com/>



# Browser Integration

- Firefox / XULRunner
  - pyxpcomext
    - [http://pyxpcomext.mozdev.org/no\\_wrap/tutorials/pyxulrunner/python\\_xulrunner\\_about.html](http://pyxpcomext.mozdev.org/no_wrap/tutorials/pyxulrunner/python_xulrunner_about.html)
- Webkit
  - PyGtk / PyWebKitGtk
    - <http://code.google.com/p/pywebkitgtk/>
  - PyQT
    - <http://wiki.python.org/moin/PyQt4>
  - PySide (Official Support from Nokia)
    - <http://www.pyside.org/>



# Webviews

- Render returned requests from other libs in just a couple of lines of code

```
from PyQt4.QtGui import *
from PyQt4.QtWebKit import *
import httplib2

http = httplib2.Http()
headers, content = http.request("http://python.org", "GET")
app = QApplication(sys.argv)
web = QWebView()web.setHtml(content)
web.show()
sys.exit(app.exec_())
```

# Example



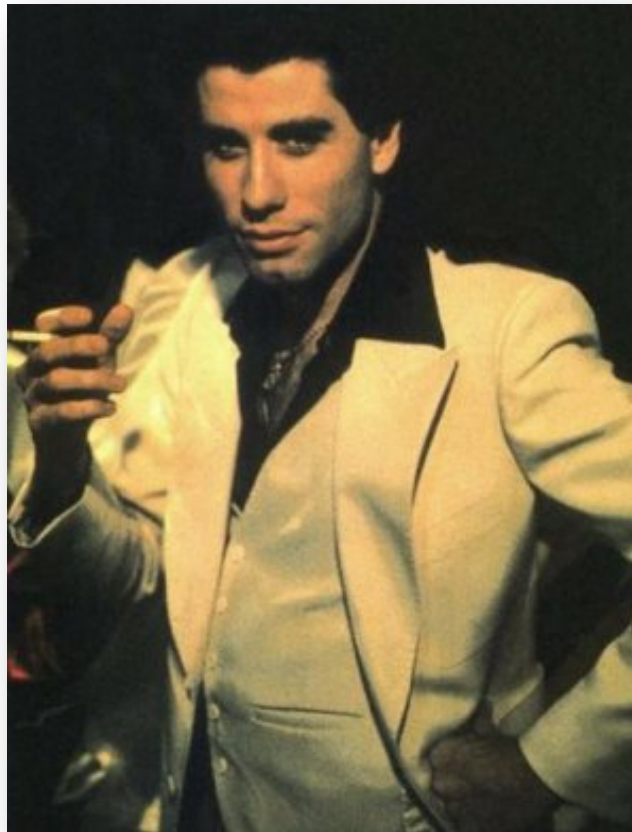
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# Web Services

- Traditional
  - ZSI
  - Suds
- RESTful
  - Both High and Low Rest
  - httplib
  - httplib2

# Web Services Examples

- Example



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# Passive Content Analysis

- Identify issues passively
  - Cookie issues
  - Cache-control
  - Encoding issues
- Augment other tools
  - Perform inspection on captured data
  - Use your favorite inspection proxy
  - No need to send data to endpoint

# Working with flex

- PyAMF is most popular
- Action Message Format encoder/decoder
- Create remoting clients, gateways
- Bind client-side classes to server-side POJOs

# Object factories

- Start with a simple Python design pattern

```
class Factory(object):  
    def __init__(self, *args, **kwargs):  
        self.__dict__.update(kwargs)
```

```
pyamf.register_class(Factory,  
    "namespace.of.object.Class")
```

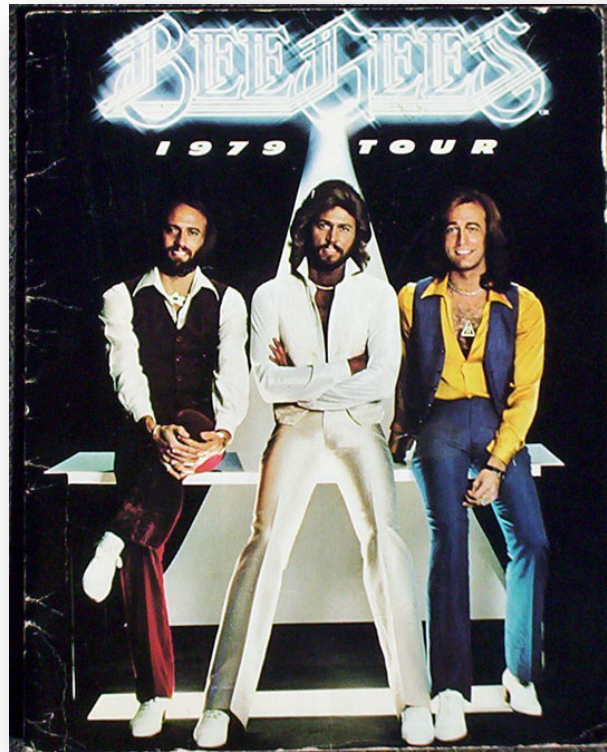
# Binary Protocols

- You're presented with an app that communicates via a custom binary protocol
- Oh what to do without my scanner...



# Intro to Struct Module

- Convert between Python values and C structs



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# Example Binary Protocol

U8 = unsigned 8-byte integer  
U16 = unsigned 16-byte integer  
UTF-8 = U16 \* (UTF8-char) ; as defined in RFC3629  
DOUBLE = 8-byte IEEE-754 double precision  
; floating point in network byte order

msg = message-count parameters  
message-count = U16  
parameters = number-type | boolean-type | string-type  
number-marker = 0x00  
boolean-marker = 0x01  
string-marker = 0x02  
number-type = number-marker DOUBLE  
boolean-type = boolean-marker U8  
string-type = string-marker UTF-8

# Working with Numbers

- Write the appropriate type-marker to buffer
- Followed by the value as a Double

```
buf.write("\x00")
```

```
buf.write(struct.pack("!d", val))
```

# Working with Numbers

- Reading is just the opposite
- Struct unpacks into a Tuple

```
while pos < len(buf):  
    ..snip..  
    if buf[pos] == "\0x00":  
        pos += 1  
        val = struct.unpack("!d", buf[pos:pos+8])[0]  
        pos += 8
```

# Booleans

- Writing a Boolean

```
def write_bool(buf, val):  
    buf.write("\x01")  
    buf.write(struct.pack("?", val))
```

# Booleans

- Parsing a Boolean

```
while pos < len(buf) + 1:  
    ..snip..  
    if buf[pos] == "\0x01":  
        pos += 1  
        val = struct.unpack("?", buf[pos])[0]  
        pos += 1
```

# Strings

- Writing a String

```
def write_string(buf, val):  
    u = val.encode("utf-8")  
    strlen = len(u)  
    buf.write("\x02")  
    buf.write("H%s" % strlen, strlen, u)
```

# Strings


- Parsing a String

```
while pos < len(buf) + 1:  
    ..snip..
```

```
if buf[pos] == "\0x02":  
    pos += 1  
    s_len = struct.unpack("H", buf[pos:pos+2])[0]  
    pos += 2  
    val = struct.unpack("%ds" % strlen, buf[pos:pos+s_len])[0]  
    pos += s_len
```



# Congratulations!

- You may have noticed that we wrote a simple state-machine
- A `while` loop that iterates over a buffer, keeping track of the state it's in
- Here's a cookie: 

# Putting it all together

```
def decode(buf):
    state = "START"

    while pos < len(buf):
        if state == "START":      # get message count
        elif state == "MARKER":  # parse marker
        elif state == "NUMBER":  # parse number
        elif state == "BOOL":    # parse boolean
        elif state == "STRING":  # parse string
```

# Questions?

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