DEFCON 18

Electronic Weapons

Presented by: mage2

Warning

Mucking about with the things I am about to talk to you about can and will kill you and all puppies, kittens and laptops around you. So be forewarned. Also transmitting on frequencies you are not licensed for can really piss off the FCC and DHS, depending on what trouble you cause.

Warning Part 2

This is a warning to all of those in the room right now. I am a horrid public speaker, I tend to talk fast and can easily get off topic.

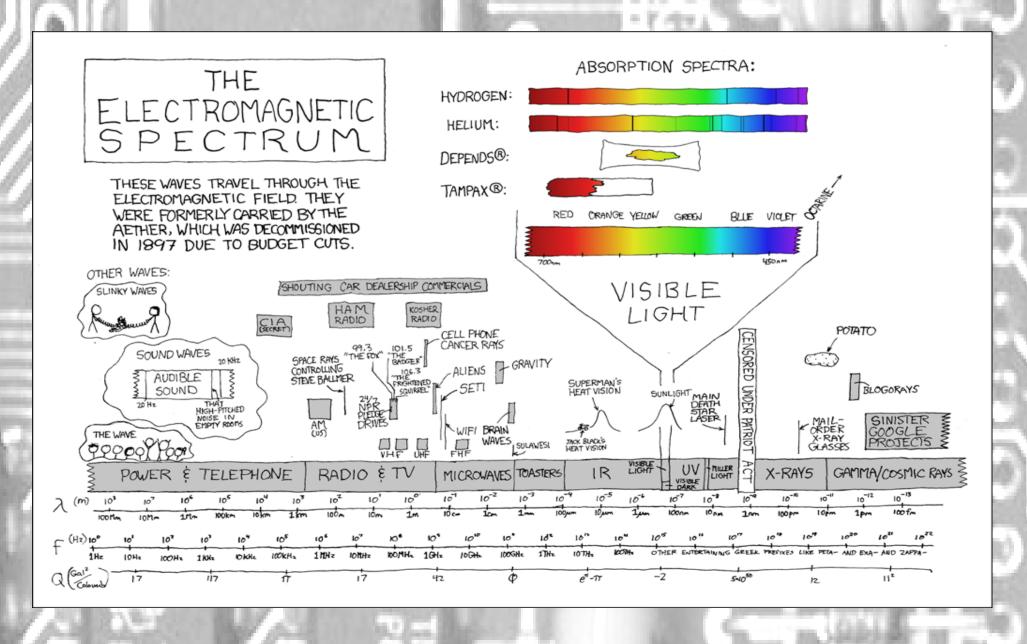
Now you are thinking why is he up there talking...
Well I wanted to bring something to DEFCON, this is my 10th year attending. Things like this is something I am interested in and I want to bring my interests to others. I want to make you ask questions. If you have a question I hope to have a good amount of time after the slides for Q/A, I will also be around after the talk.

What we will cover **EMP** EFI/RFI Lasers Others, etc

Electronic Basic Concepts

- * All conductive material can act as an antenna.
- * Most electronics are sensitive to voltage spikes.
- * Most communication based electronics run on relatively low power signals. < 1W
- * Atomic and Nuclear weapons are not the only sources of EMP.
- * Voltage is based on the potential difference between the source and the ground.
- * Ohms law, learn it love it. V over IR squared.
- * We all know computers and all digital electronics run on binary signals.
- * This is represented as a square wave between 0v/GND and either 3.3v or 5v
- * There is a threshold of what the hardware expects to see as a high or a low.
- * When using transformers, you will trade current for voltage.
- * RF power diminishes over distance, closer = better.

What are we working with



RFI/EMI

Using RFI/EMI as an attack is usually a DOS type of an attack. You will be creating a signal that is stronger than your target's signal. Your signal can be anything or just noise. These can be one of the easiest tools to aquire/build.

RFI/EMI cont.

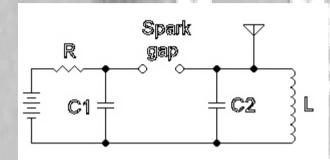
Here are a few of the devices that can be used for this type of attack.

- Spark Gap transmitter.
- Other "off the shelf" transmitters.
- Homebrew transmitters.

Spark Gap Transmitter

- •The spark gap transmitter was the first device used to transmit data over the air.
- ·It is a wide band transmitter.
- •Simple to build. With components easily sourced.
- ·Easily designed to output high powers.
- Dangerous at any power level.
- •Electrical arc's produce UV light, exposure can cause "sunburn" and damage your eyes.

Spark Gap Transmitter



This is a simple spark gap transmitter design.

It uses few parts, the components will need to be rated for the voltage levels.

Off the shelf transmitters

I thought about listing sources of transmitters sold off the shelf that could be used as "jammers" but decided not to out anyone.

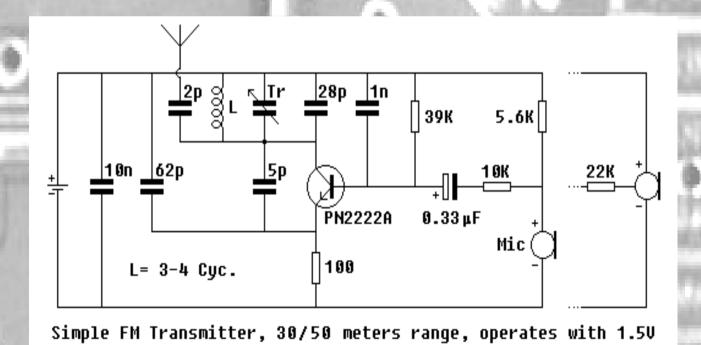
Any HAM radio can be used, There are plenty of places on the net where you can purchase "jammers".

All of this violates FCC regulations and can cause you legal problems.

Home Brew transmitters

Transmitters other than Spark Gap
Transmitters can wildly vary in difficulty.

Here is an example



EMP

An EMP is a electromagnetic wave with enough power that it can create overvoltage situations in wires and traces on circuit boards. This is because the magnetic field from the EMP induces a voltage on the wires/traces this can be 100s or even thousands of volts.

What can make a EMP?

Creating Long range EMP is a difficult task. All require either the power grid of a small city or involve explosives.

Any atomic or nuclear weapon will create an EMP.

EMP was first predicted by a guy named Enrico Fermi during the first nuclear test in 1945.

There are reports of a non-nuclear EMP weapon in testing/use by the US military during the Iraq wars.

One type of non-nuclear EMP weapons is called "explosively pumped flux compression generator".

Another option is to use a large low-inductance capacitor bank discharged into a single loop antenna.

Why do we care?

RFI/EMI could be utilized to disable anything from GPS to radio communications. Even low power EMP could disable a city block to a city and could damage the infrastructure we all depend on.

How would you feel without your latest and greatest smartphone or other tech you rely on?

Protection from RFI

There are a few ways to protect yourself/your signal from RFI.

- ·Using spread spectrum/frequency hopping would make "jamming" your signal much harder.
- For data the better your error correction the better your chances of pulling your signal out of the noise.
- •Good shielding of the RF components in the transmitter would also help.

Protection from EMP

Shielding in the form of Faraday cages, and using well shielded and grounded chassis.

Distance from whatever is creating the EMP is your safest bet.

Projectile Based

There are a few devices of electronic origin that fire projectiles as a firearm does.

These are: Coil/Gauss gun Rail gun

Coil/Gauss and Rail guns

The coil/gauss gun fire using a energized wire coil as a electromagnet to pull the projectile down the barrel. The projectile must be ferrous (magnetic). The more advanced gauss guns use many stages of coils fired in sequence to accelerate the projectile.

Rail guns use magnetic fields to push a projectile down the rails. They are very power hungry.

All of these devices are power hungry. They require specialized design and components

Lasers

Weaponized lasers are coming of age. There are more military platforms using lasers for defense than an other non traditional weapons.

I think everyone here knows how lasers work, so this is just to point out what we have made public.

The most powerful military laser that has been made public is the MIRACL laser that is currently based out of White Sands missile range in New Mexico. (anyone up for a road trip?)

Just looking around I found about a dozen different projects using "directed energy" weapons for both offensive and defensive roles.

For you that have survived thus far.

Now as you have all noticed, electronic weapons are all power hungry bastards. How does one feed them?

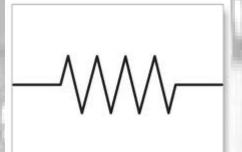
The parts that make them

Here are the parts that you will want to understand. And this will help clarify the schematics you will see next

Resistors

Resistors resist the flow of energy and convert the waste energy into heat. They are used to limit the current or voltage in a circuit. The are rated in Ohms or Ω .

Here is the electronic symbol



Coils

Coils are are also called inductors, they work by storing energy in the form of a magnetic field.

They are rated in henries. Usually mH. These are pretty easy to make for the home experimenter

Here is the electronic symbol

Capacitors

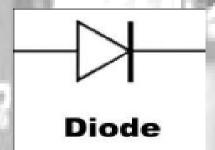
Capacitors store energy between two conductive plates separated by a dielectric material. They are measured in Farads, and come in a few flavors. These are also somewhat easy to make at home even for high voltages. Here is the electronic symbol



Diode

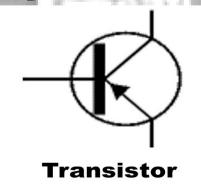
Diodes allow current to flow in only one direction. They also come in many flavors. They are used most often to rectify an A/C voltage and create a DC voltage.

Here is one of the the electronic symbols



Transistors

Transistors are at the most basic electronic switches. They are used in amplifiers of all kinds. Here is one of the the electronic symbols



MOSFET

MOSFET are similar to transistors but are designed to handle much more power than transistors.

Here is one of the the electronic symbols

HV Transformers All transformers are based on the same principle. You feed one side of a pair of coils a A/C voltage, it creates a alternating magnetic field thus inducing a voltage in its partner coil. The increase in voltage is based on the number of turns in the coil. For instance a 1:1000 would increase 10V A/C to 10000V A/C

The most common transformers we are interested in are neon sign transformers, fly back transformers, ignition coils, and microwave oven transformers. They each have a ratio of at least 1:200.

There are many more parts

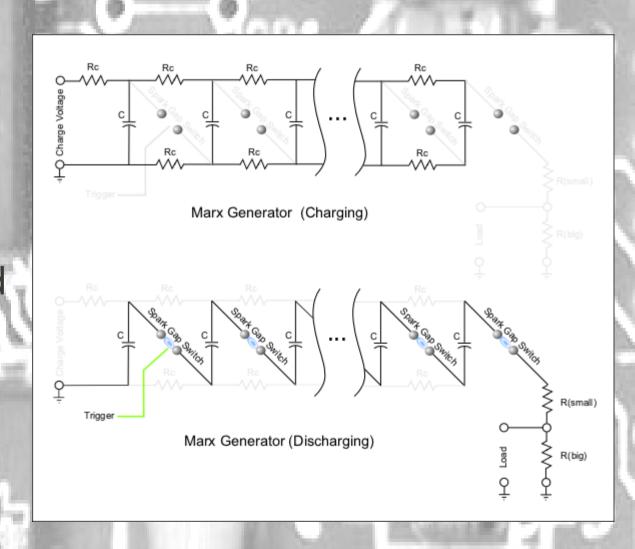
There is no way I could cover all the possible components.



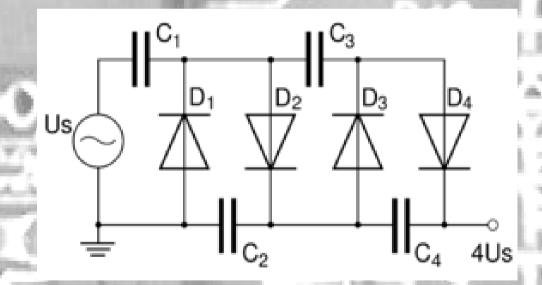
The next part we are going to cover some of the common power supplies used with these devices.

A Marx Generator is use to change a low voltage source to a high voltage pulse. The construction is caps that are charged in parallel to a given voltage. Once charged the caps are discharged in series multiplying the V * N the number of caps. example: 10 caps @ 120 v would be 1200 V output.

Marx Generator



Voltage Multipliers This power supply is similar to a Marx Generator This converts a lower AC voltage to a high DC voltage.



Humans as Targets

The last part of this talk is about the new wave of using our tech on us. These are some of the newer "less than lethal" weapons that are just starting to be used on the public.

Less than lethal?

The term "non lethal" was initially used on things like stun guns, beanbag, tear gas, and CS based weapons. That is until they started having fatalities.

"Heat Rays"

These use high frequency microwaves to produce a heat/burning sensation on exposed skin. It is deemed safe because the waves do not penetrate far into the skin. It is currently truck mounted but there is work on a more mobile option. This is named the ADC (Active Denial System)



Sea Sickness Flashlight AKA Dazzler

This uses a extremely bright light with a random flashing pattern. It was created to cause nausea and disorientation or temp blindness. I think it could also possibly cause seizure in those that are predisposed to that.

It was created by a DOD contractor and was recreated by Lady Ada.

Sonic Cannon(LRAD)

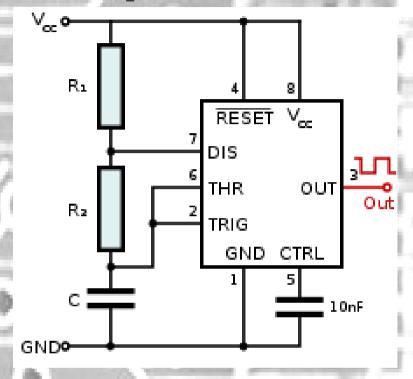
These devices are designed for crowd control, they utilize sound at high db levels (160db), they seem to mostly use either very high or very low frequencies. Low frequencies at high levels are known to cause nausea and vision problems. High frequency will cause headaches and loss of focus. Not to mention your ear drums.150db is the point where most people feel pain.





Sonic Cannon pt2

Here is the schematic for a "sonic cannon" I have used in the past. It is a 555 timer in astable mode. I have included a variable resistor so that you can modify the frequency on the fly. I have found that tuning the design for the range just out side your hearing will cause amusing results. Tie the output pin (3) to a speaker.



R1: 1k R2: 100,00K Potentiometer C1: 0.01uF

Sound Cannon Build

I have made a home brew version of the sound cannon.

List of parts:

IC1: 555 timer

R1: 100k variable resistor

R2: 470 ohm resistor

C1: 0.01 uF cap

C2: 1000 uF cap

C3: 0.001 uF cap

Speakers

Breadboard

Misc wire.

Power

Sound Cannon build PT 2 Tips

I would suggest first prototyping the circuit on a solderless breadboard to get it working as you want. When working on the final build make sure to use a IC socket.

Sound Cannon Build

Build the circuit as shown in schematic. C2 is a DC filtering cap that should be put between the output wire and ground. The resistor values I used should give you a good range of output frequencies in the mostly audible range.

Sonic Cannon Done

Now you have one hell of a noise maker.

Thanks

My thanks go to those that helped with this.

Wikipedia
Randall with XKCD

Lady Adafruit

Questions and Answers

Here is where you ask me questions and I make up some answers.